## Media, Design, Photography

## Adaptive Evaluation - Cross Class Rubric (Secondary Education)

| Description / Key Questions | Level |
| :---: | :---: |
| Exploration \& Effort <br> - How hard did you try to learn and use ideas and skills presented to you in class? <br> - Did you go beyond class information and research other artists or media people for inspiration? <br> - Does your project show effort to explore, learn, and create an effective artwork, graphic design, video, or animation? | -1-2-3-4- |
| Creativity \& Critical Thinking <br> - Have you built on your exploration and effort to show creativity in the project? <br> - Sometimes being creative means trying different things that don't always work out. What things did you try to push your creativity and thinking skills? <br> - Does your project demonstrate an effort to be creative? <br> - Did you have fun thinking about all of the different directions your project could go? Because that means you were using critical thinking skills. | -1-2-3-4- |
| Technical Skills <br> - Technique and creativity work together. Think of technical skills as a way of enhancing your creative product. <br> - Do your technical skills help elevate the quality of your work? <br> - And don't forget about exploration and effort. What did you learn from looking at other people's technical skills? | -1-2-3-4- |
| Artistic Style \& Final Results <br> - Are you happy with how your final project came together? Does it look visually appealing for an audience or viewer? <br> - If you didn't get the exact results you wanted, don't worry because developing a style and being creative is a work in progress. <br> - Part of the fun in making art or media is continually building on the skills and knowledge you acquire from project to project. If you didn't get the results you were looking for this time, keep in mind that part of learning is being able to figure out how you can do better next time. | -1-2-3-4- |
| Final Level/ Mark |  |
| Comments |  |

